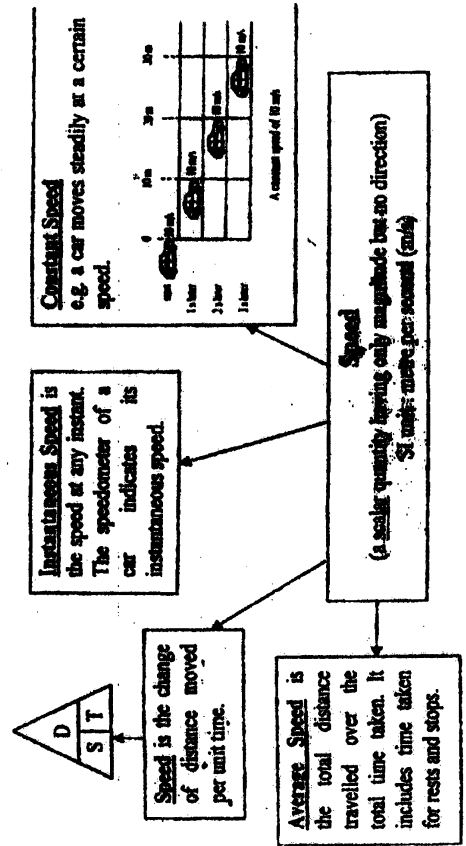
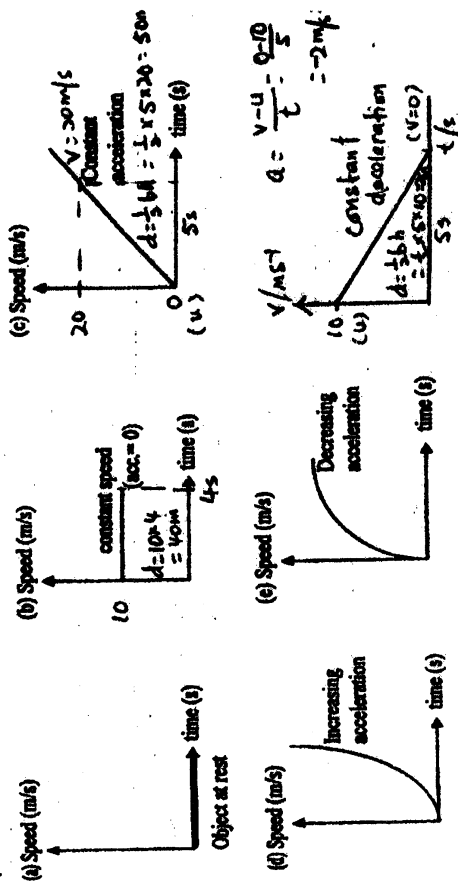


1

Topic 2 : Speed, Velocity and Acceleration



Speed (Velocity) - Time Graph



Acceleration is the rate of change of velocity.

Acc. = $\frac{\text{change of velocity}}{\text{time taken for the change}}$

$\text{Acc.} = \frac{v - u}{t}$

$v = \text{final vel}$, $u = \text{initial vel}$

$a = \frac{v - u}{t} = \frac{20 - 0}{3} = 6.67 \text{ m/s}^2$

$F = ma = 800 \text{ kg} \times 6.67 \text{ m/s}^2 = 5336 \text{ N}$

Topic 3 Mass and weight = 40000 N

$a = \frac{1}{2}(4 + 18) \times 10 = 60 \text{ m}$

u - starting vel, v - final velocity

$a = \frac{v - u}{t}$

Velocity Measurement Using a Ticker-Tape Timer:

From Chapter 1, we know that the time interval between 10 successive dot-spaces (1 dot-space = distance between 2 dots) = $10 \times 0.02 \text{ s} = 0.2 \text{ s}$

the velocity is then calculated:

$V = \frac{s}{t} = \frac{8}{0.2} = 40 \text{ m/s}$

Two objects moving at the same speed but in different directions have different velocities.

body A \rightarrow 5 m/s

body B \leftarrow 5 m/s

If moving to the right is taken as positive, then velocity of body A = 5 m/s, velocity of body B = -5 m/s.

Topic 1 Vernier Calipers

A 1.49 cm

check from 0 pt of vernier scale

- Mass Vs Weight
- a measure of the amount of substance in a body.
 - constant throughout the universe.
 - SI unit: kilogram (kg)
- Weight
- force of gravity acting on a body.
 - changes everywhere.
 - e.g. On the moon, the weight of a body is only 1/6 of its value on earth.
 - SI unit: newton (N)

Earth: $m = 60 \text{ kg}$, $g = 10 \text{ m/s}^2$, $W = 600 \text{ N}$

Moon: $m = 10 \text{ kg}$, $g = 1.6 \text{ m/s}^2$, $W = 16 \text{ N}$

Weight $W = mg$

Weight is a force

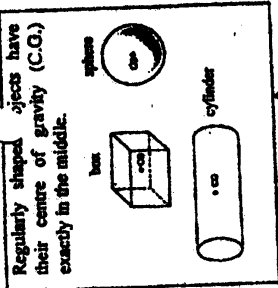
$m = 1 \text{ kg}$, $W = 1 \times 10 = 10 \text{ N}$

$m = 200 \text{ g} = 0.2 \text{ kg}$, $W = 0.2 \times 10 = 2 \text{ N}$

Period = 0.214 = 0.85

Centre of gravity

2



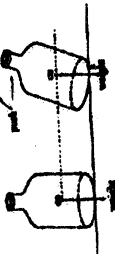
Irregularly shaped objects, when hanging freely, will have their (C.G.) hanging vertically below the pivot.
 E.g. A triangle lamina is hung loosely by a pin just below an apex. A weight is attached to a string (a plumbline) is also suspended from the pin. The vertical line made by the plumbline is drawn on the triangle. The triangle is then hung on another apex and the vertical line is also drawn. The C.G. of the triangle is the point of intersection of the two lines.



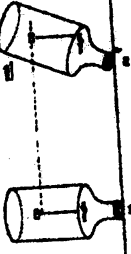
The centre of gravity of a body is the point through which its weight acts.

Centre of Gravity

Stability refers to a body's ability to keep its original position.
 (a) Stable equilibrium: C.G. is raised but the vertical line through the C.G. still falls within the base.



(b) Unstable equilibrium: C.G. is lowered and the vertical line through the C.G. falls outside the base.

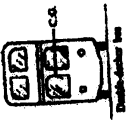


(c) Neutral equilibrium: C.G. remains at the same height.

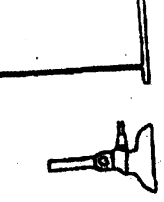


The stability of an object can be increased by:
 (i) lowering its centre of mass
 (ii) increasing its base area

Everyday examples:
 • a tight-rope walker crouches low on the tight-rope when he is in the danger of falling off.
 • Passengers in a double-decker bus are advised to fill the lower deck before going up to the upper deck. (lowering the C.G.)



Laboratories instruments e.g. Bunsen burner, retort stand, etc., have a broad base to enhance stability.



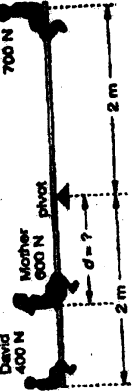
Principle of Moments
 As a body is balanced on a pivot, the sum of the clockwise moments about the pivot is equal to the sum of the anti-clockwise moments about the same pivot.

In the diagram shown above, according to the Principle of Moments, sum of anticlockwise moments = sum of clockwise moments
 $W_1 \times d_1 = W_2 \times d_2$

The turning effect of a force is called its moment.
 Moment = force \times perpendicular dist.
 $M = F \times d$

SI unit: newton metre (Nm)

David and his father sat at the ends of a see-saw, 2 m from the pivot (see Figure 5.6). Where should David's mother sit in order to balance the see-saw?



When the see-saw is balanced, taking moments about P,
 Anti clockwise moments = clockwise moments
 $400 \text{ N} \times 2 \text{ m} + 600 \text{ N} \times d = 700 \text{ N} \times 2 \text{ m}$
 $600 \text{ d} = 700 \times 2 - 400 \times 2$
 $= 1400 - 800$
 $d = 600 / 600 = 1 \text{ m}$

A light metre rule is allowed to pivot freely at the zero end (Fig. 5.9). The other end is supported by a spring balance. A weight of 200 N is then hung at the 40 cm mark. The metre rule stays horizontal. What is the reading on the spring balance?

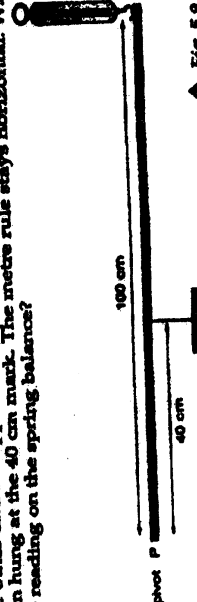


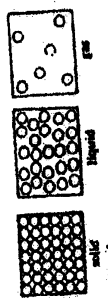
Fig. 5.9

Taking moments about pivot P
 anticlockwise moment = clockwise moment
 $F \times 1 \text{ m} = 200 \text{ N} \times 0.4 \text{ m}$
 $F = \frac{200 \times 0.4}{1} \text{ N} = 80 \text{ N}$

4

TRANSFER OF THERMAL ENERGY

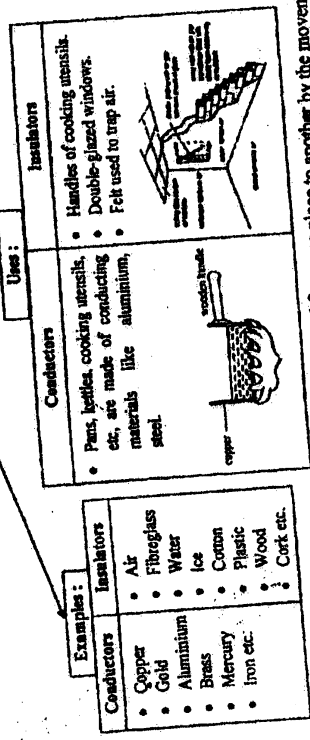
- The three ways by which heat is transferred are:
 - conduction (occurs mainly in solids),
 - convection (occurs mainly in liquids and gases),
 - radiation.



Conduction is the process by which heat is transmitted through a medium from one particle to another.

- Conductivity rate: Solids > Liquids > Gases

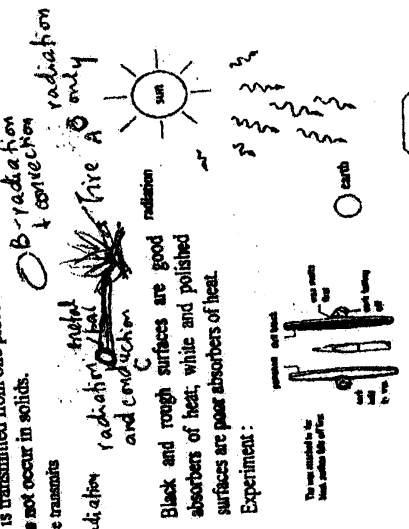
Good Conductors & Bad Conductors (Insulators)



Convection is the process by which heat is transmitted from one place to another by the movement of heated particles of a gas or liquid. It does not occur in solids.

Radiation is the process by which heat source transmits infra-red electromagnetic waves.

- Emission of Radiation - infra-red radiation
- All hot objects emit (radiate) heat. The hotter the object, the more heat it radiates.
- Black and rough surfaces are good radiators of heat; white and polished surfaces are poor radiators of heat.
- Experiment:



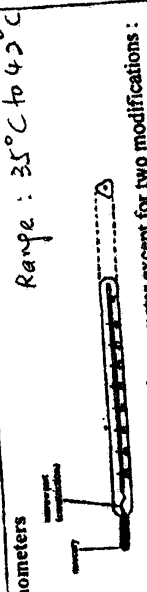
Hence, we can have a conclusion:

- Black surfaces are good emitters, good absorbers of heat.
- White and shiny surfaces are poor emitters, poor absorbers of heat.
- i.e. A good emitter is a good absorber.

Example: Two cars, one white and one black, are both parked in the sun. After some hours one is much hotter to touch than the other. Which car is this? Explain your answer.

The black car feels hotter as black absorbs heat more readily than white. The white car reflects most of the heat and light energy that falls on it.

CLINICAL Thermometers



- Same structure as the laboratory thermometer except for two modifications:
 - short range of 35°C to 42°C.
 - constriction in the capillary tube just above the bulb.
- The constriction allows the temperature of a patient to be read at leisure.
- The clinical thermometer is given a few flicks to return the mercury to the bulb.

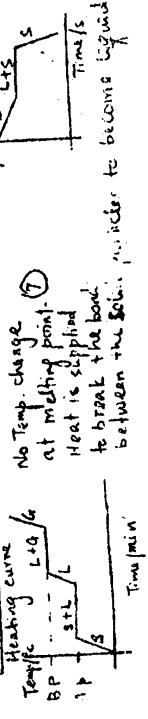
C8. A doctor uses the clinical thermometer shown below to take your temperature.



- Name a suitable liquid for X. MERCURY
- What is the range of the clinical thermometer? 35°C to 42°C
- What is the purpose of the constriction? To prevent mercury from flowing back to the bulb so that the temperature of the patient can be read accurately.

- Where would the doctor place the thermometer to take your temperature? Under the tongue.
- Does the heat pass through the bulb by conduction, by convection or by radiation? conduction

Vs	
Boiling 	Evaporation
<ul style="list-style-type: none"> Quick Takes place at a fixed temperature (boiling point) Takes place throughout the liquid Source of energy needed Bubbles formed throughout the liquid Temperature remains constant during boiling 	<ul style="list-style-type: none"> Slow Takes place at any temperature below boiling point Takes place on the surface only Energy supplied by surroundings Nothing visible happens Temperature may change



5

Set up the apparatus shown in the above diagram. Place the converging lens in front of an open window and place a white screen on the other side of the lens. Adjust the screen until a sharp, inverted image of the scenery outside is formed on the screen. Measure the distance between the lens and screen to obtain the focal length (f) of the lens.

(a) Object distance = 30.0 cm $> 2f$



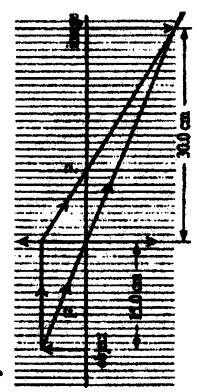
smaller, real and inverted image is formed when object distance is more than twice the focal length

(b) Object distance = 20.0 cm = $2f$



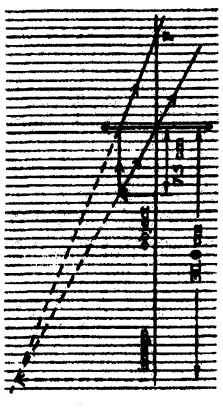
Same size, real and inverted image is formed when object distance is equal to twice the focal length

(c) Object distance = 15.0 cm



larger, real and inverted image is formed when object distance is between $1f$ and $2f$.

(d) Object distance = 7.5 cm $< f$



larger, virtual and upright image is formed when object distance is less than $1f$.

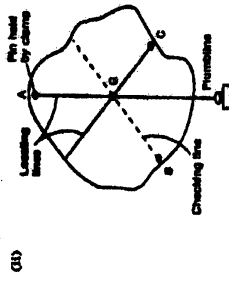
(b) solutions : Any of a, b, or c and d.

15. CG and stability

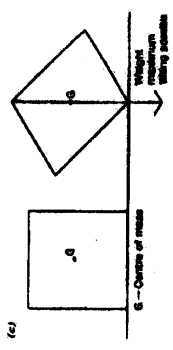
- 1.5 (a) (i) Explain what is meant by the centre of mass of an object.
 (ii) Describe an experiment to find the centre of mass of an irregularly shaped plane lamina. [2]
 (b) What is meant by the moment of a force about a point?
 (c) A rectangular block of wood is initially resting on its smallest face on a table. A horizontal force is applied to the block near its top, and it begins to tilt. Draw a diagram to show how far the block can tilt before it falls over. Explain your diagram in terms of the position of the centre of mass of the block and the moment of its weight about the pivot. [3]

Solution

(a) (i) The centre-of-mass of an object is the point at which its weight appears to act.



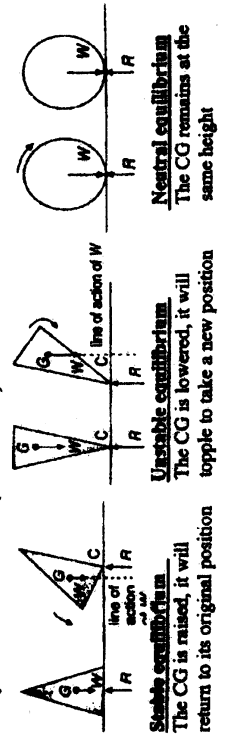
1. Make three holes along the edge of the given lamina.
 2. Suspend it freely about one of the holes and suspend a weight tied to a string (plumbline) from the same support.
 3. The centre of mass is vertically below the point of support. Draw the vertical line representing the plumbline.
 4. Repeat the experiment changing the hole at which the lamina is suspended. The point of intersection (G) of these vertical lines is the centre of mass of the lamina.
 (c) The moment of a force is the turning effect it causes on the body about the point and is calculated by force \times its perpendicular distance from the point.



Up to the tilting position shown, the moment of the weight of the block causes it to return to its original position. When the tilting is more, the anticlockwise moment of the weight, causes the block to topple.

Two ways to make a body more stable :

1. By lowering the centre of gravity (adding more weight at the base)
 2. By increasing the base area (broader base)



Thin Converging Lenses

HUMAN EYE

- The eye has the same working principle as the camera.
- An image of an object is formed on the retina, which sends the image to the brain via the optic nerve.
- The ciliary muscles can contract or relax, depending on the distance of the object. That is why we can see both near and far objects.

- The point through which all parallel rays of light converges is called the **principal focus (F)**.
- The **optical center** is the centre of the lens (C).
- The **focal length** is the distance between the optical centre and the principal focus (F).
- The **principal axis** is the straight line joining and extending through the optical centre and the principal focus (ACF).
- The **optical axis** is the straight line through the optical centre and perpendicular to the principal axis (MCN).

Magnifying Glass

- used to see small objects
- The glass is held very near the object so that the distance between the lens is less than the focal length, hence the image seen will be magnified, virtual, up-right and behind the object.

Applications

Thin Converging Lenses:

Structure:

Ray Diagrams

Please refer to the next page.

Camera / Slide Projector

- The image formed in a camera is real and diminished.
- The image formed in a slide projector is real and magnified but is inverted and laterally inverted. Therefore, the slide is placed top to bottom and left to right.

Comparison with image from a mirror

Characteristics of image formed by a plane mirror:

- The image formed is:
 - the same size as the object,
 - laterally inverted,
 - upright, virtual,
 - image formed is as far behind the mirror as the object is in front of the mirror.

6

Applications of convex lens
 1. Camera / Human eye (image, real, inverted image)

Object beyond 2F - Spreader

The image is (a) real, inverted and diminished. (b) between F and 2F.

2. Photocopier (same size, real, inverted image)

The image is (a) real, inverted and same size as the object. (b) at 2F.

3. Projector (enlarged size, real, inverted image)

The image is (a) real, inverted and magnified. (b) beyond 2F.

4. Magnifying glass (enlarged, virtual, upright image)

The image is (a) virtual, upright and magnified. (b) behind the object.

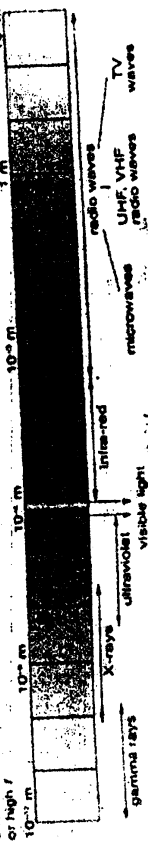
Characteristics of image formed by a plane mirror:

- The image formed is:
 - the same size as the object,
 - laterally inverted,
 - upright, virtual,
 - image formed is as far behind the mirror as the object is in front of the mirror.

7

Topic 13: Electromagnetic spectrum

- Electromagnetic waves are electric and magnetic in nature.
- can travel through a vacuum.
- has a high speed of 3.0×10^8 m/s (i.e. speed of light).
- Types of EMW



Typical wavelength: 0.01 nm, 0.1 nm, 0.7 μm, 0.01 mm, 1 cm, 1 m, 1 km

Gamma rays, X-rays, ultraviolet, visible light, infra-red, radio waves, microwaves, UHF/VHF radio waves, TV waves

All electromagnetic waves travel at the same speed of 3x10⁸ m/s

- Which wave has the longest wavelength? Radio waves
- Name a wave in region X. ultra violet
- Name a wave in region Y. Infra red

The sun transmit heat to the Earth by Infra red radiation

Radiation	Sources	Uses
Gamma Rays	<ul style="list-style-type: none"> Radioactive substances cosmic rays (rays from the sun) X-ray tubes 	<ul style="list-style-type: none"> killing cancer cells checking welds
X-rays	<ul style="list-style-type: none"> mercury vapour lamps the Sun 	<ul style="list-style-type: none"> medical / dental inspections analysis of crystal structure sterilising (production of Vitamin D in our body) forensic detection sun lamps disinfectants as it destroy bacteria and other organisms such as viruses, fungi and algae
Ultra-violet Radiation	<ul style="list-style-type: none"> hot bodies lasers the Sun fluorescent screens warm bodies the Sun 	<ul style="list-style-type: none"> chemical spectral analysis fibre optics photosynthesis
Visible Light	<ul style="list-style-type: none"> TV remote controls night navigation systems infra-red photography radiant heaters 	<ul style="list-style-type: none"> microwave cooking (these waves are easily absorbed by water in food substances) satellite communications analysis of atomic and molecular structures
Infrared Radiation	<ul style="list-style-type: none"> radio and television broadcasting 	<ul style="list-style-type: none"> navigation radio telescope police / taxi radio communications
Microwave	<ul style="list-style-type: none"> TV and radio transmitters 	
Radio Wave		

Topic 15: Electric Charge

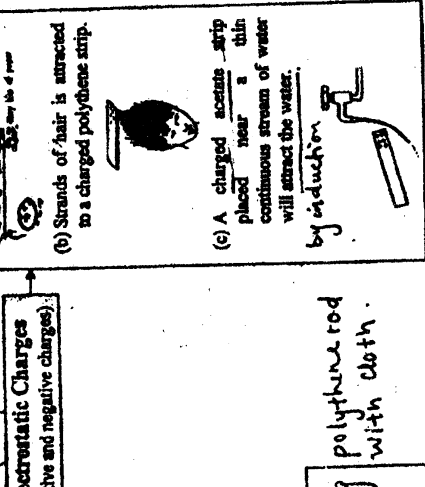
- Like charges repel, unlike charges attract.
- Electrostatic Materials
- Negative Charges
- Polythene rubbed with wool / duster / cloth
 - Ebonite rubbed with fur
 - Plastic strip with silk
- Positive Charges
- Cellophane acetate
 - Glass rubbed with silk
 - Perspex with silk

Electrostatic Effects

(a) Tiny scraps of paper are attracted to a charged body. Induction followed by attraction

(b) Strands of hair is attracted to a charged polythene strip.

(c) A charged acetate strip placed near a thin continuous stream of water will attract the water.



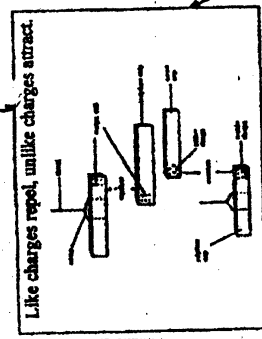
Charge on one electron is -1.6×10^{-19} C

Charge on one proton is $+1.6 \times 10^{-19}$ C

- Negatively-charged polythene rod has more electrons than protons (electrons flow to the polythene rod)
- Positively-charged glass rod has more protons than electrons (electrons flow out of the glass rod)

Negatively charged - polythene, plastic comb, ebonite rod

Positively charged - glass, cellophane acetate, Perspex (rubbing with silk)



An electric field is a region where an electric charge experiences a force.

Unlike charges attract

Like charges repel

Methods of Charging:

- Charging by friction - rubbing polythene rod with cloth.
- Charging by contact
- Charging by induction
- Earthing process

Earthing process: Positive charges are neutralised e.g. flow from hand to sphere.

Positive charges are neutralised e.g. flow from hand to sphere.

16: Current, Emf, P.d., Resistance, V/I Graph

Types of Charges

- Negative Charges
 - electrons
 - negative ions
- Positive Charges
 - Positive ions

Electric Charge

Symbol: Q
SI Unit: Coulomb (C)
Charge of 1 electron
i.e. $1.6 \times 10^{-19} \text{ C}$

Electric Current & Charge

Electric current is the rate of flow of charge.

$$I = \frac{Q}{t}$$
 where I: electric current
 Q: electric charge
 t: time taken in s

Electric Current
SI Unit: Amperes (A)

- An ammeter connected in series in a circuit, measures electric current.
- In a series circuit, the same current flows through the different components of the circuit.
i.e. $A_1 = A_2 = A_3 = A_4 = A_5 = A_6$

Charge is carried by electrons from the negative terminal to the positive terminal.
 Conventional current flows from the positive terminal to the negative terminal.

Electromotive force (e.m.f.)
SI Unit: volt (V)

The e.m.f. of a cell is the total amount of work done in moving a unit charge around a complete circuit.

Potential difference (p.d.) and Electromotive force (e.m.f.)
SI Unit: volt (V)

The p.d. between two points in a circuit is 1V when it gives off 1J of energy for 1C of charge going through it.

$$1 \text{ V} = 1 \text{ J/C}$$

Potential difference (p.d.)
SI Unit: volt (V)

The potential difference (p.d.) is the difference in potential between two points in a circuit.
Symbol: V

To measure the e.m.f. of a cell, a voltmeter is connected directly across its terminals.
 But usually the e.m.f. is indicated on the cell itself.
 e.g. 1.5 V battery, 3 V battery

Determining Resistance

- It is important to measure the p.d. across the resistance and the current flowing through it.

The values of the p.d. (V) and current (I) are substituted into the equation $R = \frac{V}{I}$ and the resistance (R) is calculated.

The number of cells can be varied to give suitable readings of the voltmeter and ammeter. A rheostat, connected in series, may also be used.

The resistance, R, of a conductor is the ratio of the p.d. across its end to the current flowing through it.

$$\Rightarrow R = \frac{V}{I}$$

Resistivity

- depends on the material of the conductor.
- SI unit: $\Omega \text{ m}$
- Good conductors: low values
- Poor conductors: high values
- $R = \frac{\rho l}{A}$ where R: resistance of a conductor, ρ : resistivity, l: length of conductor, A: cross-sectional area of conductor

Factors Affecting Resistance

- length of conductor: length \propto resistance
i.e. a longer wire has a larger resistance
Take for example: A long battalion of soldiers
A commander will take a longer time and more effort to break through the long line of soldiers
- thickness of conductor: thickness $\propto \frac{1}{\text{resistance}}$
i.e. a thicker wire has a smaller resistance
Take for example: A fire in a room full of people and only a small exit.
There will be lots of pushings and squeezings because the small exit serves as a resistance to the push and flow of the crowd.

Resistance
SI Unit: ohm (Ω)

V/I Graphs (Ohm's Law)

Ohm's Law states that the current flowing through a conductor is directly proportional to the p.d. across its ends provided the temperature remains constant.

Ohmic Conductors Vs Non-Ohmic Conductors

Ohmic Conductors: Pure metals, copper sulphate solution with copper electrodes. V/I graph is a straight line through the origin.

Non-Ohmic Conductors: Filament bulbs, vacuum diode, solid state diode, dilute sulphuric acid with platinum electrodes. V/I graph is a curve that may not pass through the origin.

V/V	I/I	R = V/I
0.6	0.2	2
0.6	0.3	2

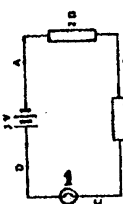
Topic 17: Electric Circuits

Electric Circuits

Series Circuits

- Ammeters placed at different positions in a series circuit gives the same reading.
e.g. Whether the ammeter is at A, B, C or D, the ammeter reading will be:

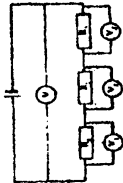
$$I = \frac{V}{R} = \frac{3}{2+1} = 1 \text{ A}$$



- Voltmeters connected across different components give different readings. However, their sum is equal to the source.
e.g. $V = V_1 + V_2 + V_3$
 $I = I_1 = I_2 = I_3$



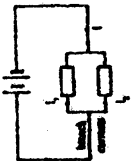
Resistors in Series



- $V = V_1 + V_2 + V_3$
- Effective Resistance $R = R_1 + R_2 + R_3$
- Current I is the same through each resistor.

Parallel Circuits

- Ammeters placed at different positions in a parallel circuit does not give the same reading.
e.g.

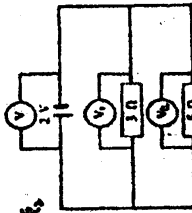


The current, I , splits up into I_1 and I_2 .
Therefore, $I = I_1 + I_2$

Note: I_1 and I_2 may or may not be equal, depending on the resistance of each of the resistors.

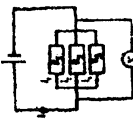
- Resistors or other circuit components connected in parallel will have the same p.d. across them
e.g.

$$\frac{1}{R_{\text{eff}}} = \frac{1}{R_1} + \frac{1}{R_2}$$



$$V_1 = V_2 = V_3$$

Resistors in Parallel



- Voltage across each resistor = V
- Effective Resistance $\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}$
- Current $I = I_1 + I_2 + I_3$

Electric Power

- Power is the rate of work done
- SI unit: watt (W) where $1 \text{ W} = 1 \text{ J/s}$
- Power is related to the basic quantities of electricity by the formula, $P = VI$ where V : p.d. I : current
- We have learnt that energy = p.d. \times charge $\checkmark E = VQ$
- $\checkmark P = VI$ (since $Q = It$)

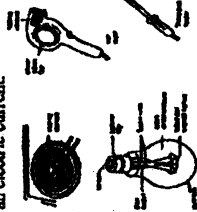
The kilowatt hour energy in the home is measured in terms of the kilowatt hour (kWh) where
 $1 \text{ kWh} = 1 \text{ kW} \times 1 \text{ h}$
 $= 1000 \text{ W} \times (60 \times 60) \text{ s}$
 $= 3600000 \text{ J}$

Overheating Hazard:
 Insulation melting and electrical fires.

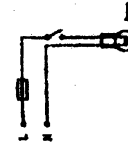
Hazard:
 Electrical shock can occur exposed wires come into contact with the metal casing of an electric appliance.

Damaged Insulation

- As current is the rate of flow of charge and charge carries energy, current is directly related to energy output.
- This energy is released as heat and light.
- Appliances that make use of the heating effect of a current are electric irons, cookers and ovens. Lights make use of lighting effect of an electric current.



- Lightings in households are connected in parallel because if one lamp is removed, the others will still light up. Parallel circuit allows each lamp to draw its maximum current, therefore maximum brightness.
- Switches and fuses are connected along the live wire so that when the switch is off or the fuse has "blown", the live wire is safe to touch.



Practical Electric Circuits

Uses of Electricity

30k
NEK Live
Neutral

Wiring a plug correctly
grey/yellow
blue
brown

Dangers of Electricity

Damp conditions Hazard:
 Water molecules may form a tiny circuit between the conductors in a switch and your hand, resulting in an electric shock.

Earthing and Double Insulation Earth-wires do protect Casing

- Earthing an appliance means connecting a wire from the appliance to the earth. The earth wire carries excessive charges (or current) down to the earth safely, preventing the user from electrical shock.



- The internal components of the appliance from the electric cable is insulated. The internal metal parts are also insulated from the casing of the appliance.

Safe Use of Electricity in the Home

- A fuse is a device which prevents large amounts of current from entering a circuit. It consists of a short thin piece of wire which melts at a certain temperature. The thicker the wire, the higher its melting point.
- A fuse should have a rating of slightly higher than the current drawn by the appliance.

Topic 18: Practical Electric Circuits

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10

Topic 14: Simple Phenomena of Magnetism

- Magnetic and Non-magnetic Materials
- Magnetic Materials: Materials that are attracted by a magnet. e.g. iron, steel, nickel, cobalt. Magnetic materials can be made into magnets.
- Non-magnetic Materials: Materials that are not attracted by a magnet. e.g. copper, brass, aluminium, tin, plastic, wood, glass, paper, etc. Non-magnetic materials cannot be made into magnets.

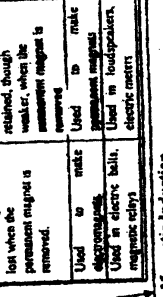


To identify magnets and magnetic materials:

Effect on A	Conclusion: A is
attracted	magnetic material or a magnet
repelled	a magnet
remains stationary	a non-magnetic material

Iron	Steel
Magnetically soft material. It is difficult to magnetise but retains magnetism longer. Induced magnetism is stronger and stronger.	Magnetically hard material. It is difficult to magnetise but retains magnetism longer. Induced magnetism is weaker and weaker.
Used to make electromagnets.	Used to make permanent magnets.
Used in electric bells, magnetic relays.	Used in loudspeakers, electric meters.

Magnetic Induction: When a magnet is brought close to an iron bar, the magnet causes the iron bar to behave like a magnet. The bar magnet is said to have induced magnetism into the iron bar. The end of the iron bar closer to the bar magnet is of an opposite polarity to that of the bar magnet. Unlike poles attract and hence, a force of attraction is set up.



of Magnets

A magnet has two poles. The poles of a magnet is the region where its magnet strength is the strongest.

- A freely-hanging magnet points in a north-south direction. The pole that points towards the earth's north pole is called the north-seeking pole (north pole). The other pole pointing towards the earth's south pole is called the south-seeking pole (south pole).
- Magnets obey the laws of magnetism:
 - (a) like poles repel;
 - (b) unlike poles attract
- A region of magnetic lines surround a magnet is known as the magnetic field.
- The magnetic field can be plotted by using a compass as shown:
 - Nickel-iron cobalt
 - nickel-steel



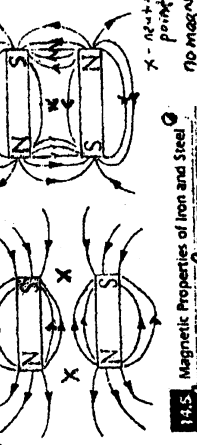
Magnetism

Magnetisation and Demagnetisation

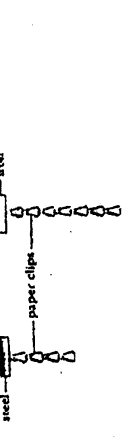
- Magnetisation**
 - Hammering and Heating: A red-hot magnet is allowed to cool. Hammering: A magnet is struck with a hammer. Stroking Method: A magnet is stroked with a bar magnet.
 - Electrical Method: A.c. is used with a coil wound around the magnet.
- Demagnetisation**
 - Heating and Hammering: A magnet is heated or hammered.
 - Electrical Method: A.c. is used with a coil wound around the magnet.

The Domain Theory of Magnetism explains magnetism in magnetic materials. Close chains of magnetic dipoles are formed.

14.4 Magnetic field P. 219 Experiment 14.1
A region of magnetic lines surround a magnet is known as the magnetic field. The magnetic field can be plotted by using a compass as shown:



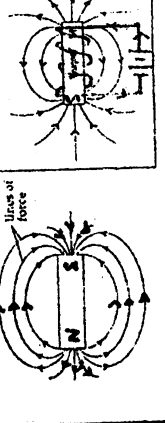
14.5 Magnetic Properties of Iron and Steel



14.5.1 Iron attracts more paper clips than steel

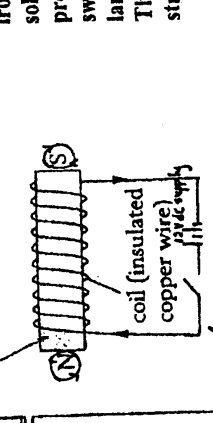
- 14.5 Differences between properties of iron and steel:
 - (a) Iron is more easily magnetised and demagnetised. It can be magnetised by a weak magnetic field.
 - (b) Iron is known as a soft magnetic material because it loses its magnetism easily so it is used as a temporary magnet such as an electromagnet and transformer cores.
 - (c) Steel is harder to magnetise and demagnetise than iron but retains its magnetism. It requires a strong magnetic field to magnetise.
 - (d) Steel is a hard magnetic material as it retains its magnetism, so it is used as a permanent magnet.

Drawing of magnetic lines of force (magnetic field)



Magnetic field pattern round a bar magnet

Soft iron core - Electromagnet - Permanent magnet - Steel



14.6 Uses of magnets:

- Permanent magnets - Magnetic door catch
- Permanent magnets are essential in the operating of numerous electrical machines such as d.c. motors and a.c. generators.
- The needle of a compass is a permanent magnet.

Uses of Electromagnets:

- Electromagnets are used to lift scrap iron and steel.
- Electromagnets are used in electrical appliances and bells.



Soft-iron ring enhanced magnetism effect

Copper ring - no effect