including images

Activity #5

adding images to the ACME Widgets web page

In this assignment you'll have the opportunity to practice what you've learned about adding images to your Web pages. First you'll get to download a sample image to work with, and then you'll use the element to add the image to your page.

downloading a graphic to use on your web page

- Move your mouse over the image below and right-click (Ctrl-click on a Mac) the mouse button.
- 2. Choose Save Picture As from the drop-down menu that appears.
- 3. Save the graphic in the webdocs directory as widgets_logo.gif.

WELCOME TO THE WIDGET FACTORY HOME OF THE WONDER WIDGET

Here is a graphic to use in your Web page.

WARNING

It's very important that you save widgets_logo.gif in the same directory in which you save your Web pages (webdocs). Before you continue with the lesson, verify that the graphic is in your webdocs folder. If it isn't, either try downloading it again from the Web page, or search your hard disk for widgets_logo.gif to find out where it's saved, and then move it to your webdocs directory.

embedding a graphic in your web page

- Open the file widgets 2.html and save it as widgets 3.html.
- 2. Remove the following code from the page:

```
<h1 align="center">Welcome to the Widget Factory</h1>
Home of the Wonder Widget
```

- Use the image element and the src= attribute to embed the image widgets_logo.gif immediately following the <body> tag.
- Give the image alternative text that reads "Welcome to the Widget Factory: Home of the Wonder Widget".
- 5. Set the image's border to 0.
- Place the center element (<center> . . . </center>) around the image element to center the image.

You haven't officially met the center element yet but you can probably guess what it does — centers the content within it. Nesting an image element inside of a center element is an easy way to center an image.

- Save your changes to the document.
- Launch your Web browser and open webdocs/widgets_3.html to view your document. Your display should be similar to the one in Figure 5-1.

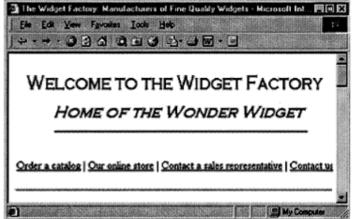


Figure 5-1: Use the image element to embed graphics in your Web page.

a special note for AOL users

Some older versions of AOL will only allow you to save images from the Web in one of two formats: .art or .bmp. If these are the only options AOL gives you when you try to save the widgets logo you can still work on this assignment. To complete this exercise save your image as widgets_logo.art and use this image tag to embed the image in your page:

